

The Damascus Wildlife Rangers

These are the stages for Saturday,
May 25, 2019.

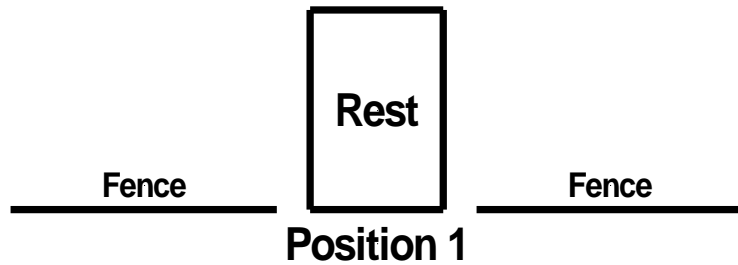
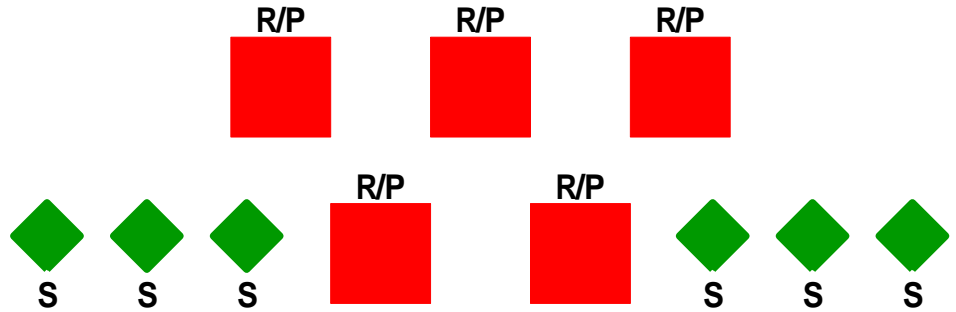
These stages are subject to modifications due to worsening weather conditions or changes necessary to correct an error or safety problem.

They are published, as a courtesy, to our match attendees. They are posted without the benefit of our regular posse leader walk through or the test match by the match director. Safety modifications can be made as late as the day of the shoot. The stages however, should remain close to what is published here.

Dogmeat Dad

Morning Coffee

Stage Number 1
Field Number 3
Rifle 10
Pistol 10
Shotgun 6+



Rifle is loaded with 10 rounds and staged on the rest at Position 1.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at Position 1.

Dawn is breaking, the horses are stirring, and the coffee is ready. There is just nothing like the smell of fresh coffee early in the morning.

Shooter starts at Position1, holding the coffee cup in both hands at nose level, smelling the aroma.

When ready, shooter says "*Smells like Victory!*"

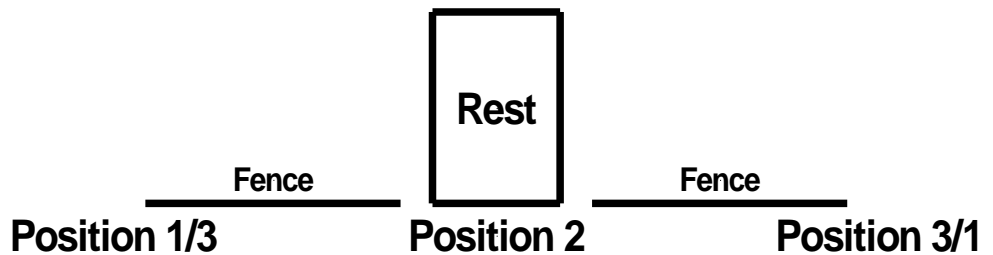
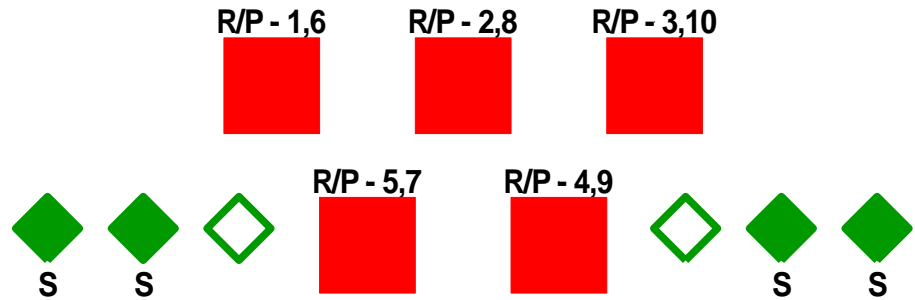
At the buzzer, drop the coffee cup. **Draw your pistol(s)** and put two rounds in each target in any order. Holster your pistols.

Grab your rifle, and put two rounds in each target in any order. Rifle sequence does not have to match pistol sequence. Make the rifle safe on the rest.

Pickup your shotgun and take down the 6 shotgun targets in any order, make-ups in any order.

Daybreak

Stage Number 2
 Field Number 3
 # Rifle 10
 # Pistol 10
 # Shotgun 4+



Rifle is loaded with 10 rounds and staged on the rest at Position 2.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is held in both hands, open and empty, at either Position 1.

The sun is barely above the horizon, but you can already tell it's going to be hot, real hot. Nothing to do about it, but complain...

Shooter starts standing at either Position 1, holding the shotgun open and empty in both hands.

When ready, shooter says *"It's gonna be a hot one!"*

At the buzzer, take down the 2 shotgun targets in front of you. Make ups must be made from this position. Then move to Position 2 and make the shotgun safe on the rest.

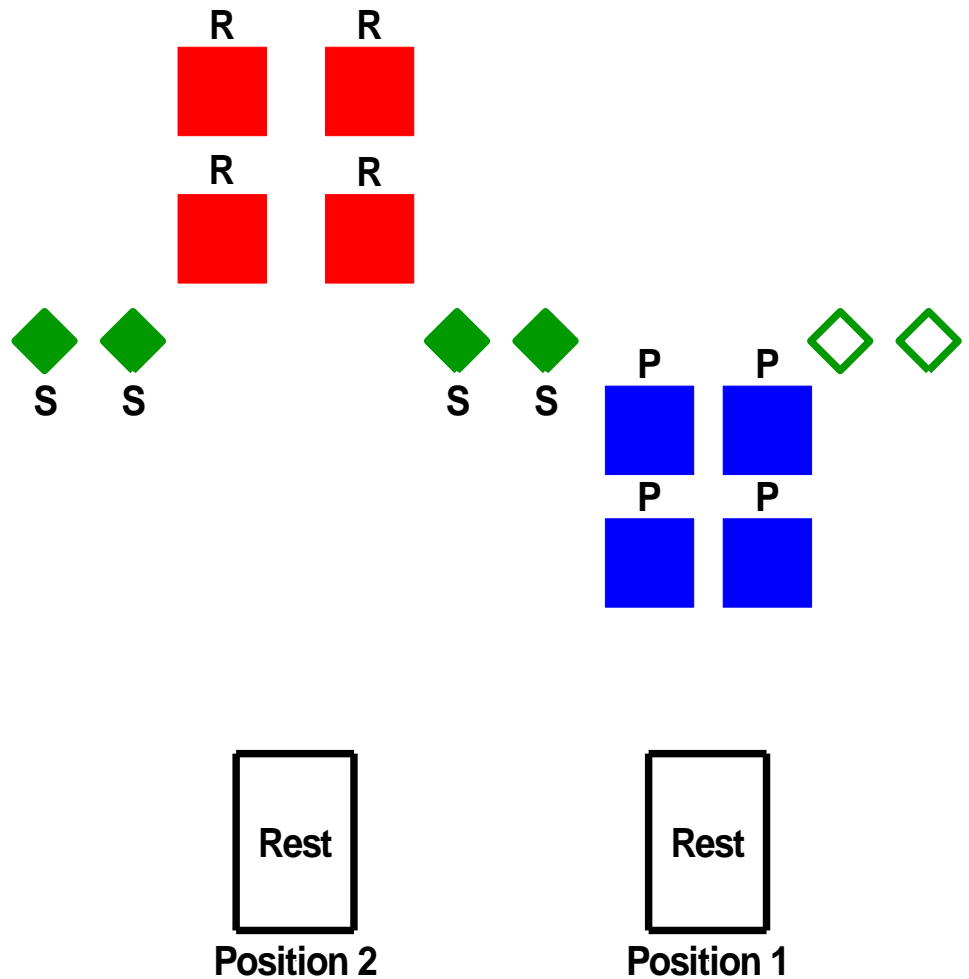
Shooters Choice for either Rifle or Pistol next.

With Rifle or Pistols, starting on either end, sweep the top row of targets with one round each, then starting on either end, then sweep the bottom row of targets with one round each. Then, starting from either end, sweep all 5 targets. One example is shown. **Repeat with Pistols or Rifle.**

Grab your shotgun, move to Position 3, and take down the 2 remaining shotgun targets in any order, make-ups in any order.

Cool, Clear, Water!

Stage Number 3
 Field Number 5
 # Rifle 10
 # Pistol 10
 # Shotgun 4+



Rifle is loaded with 10 rounds and staged on the rest at Position 2.
Pistols are holstered with 5 rounds each, hammers down on empty chambers.
Shotgun is staged open and empty on the rest at Position 2.

That dang old sun is just smoking hot today. Feels like you're riding through hell. Guess it's time for a big swallow of that cool water in your canteen.

Shooter starts standing at Position 1 holding the empty canteen in both hands.

When ready, shooter yells "*Who drank my dang water!*"

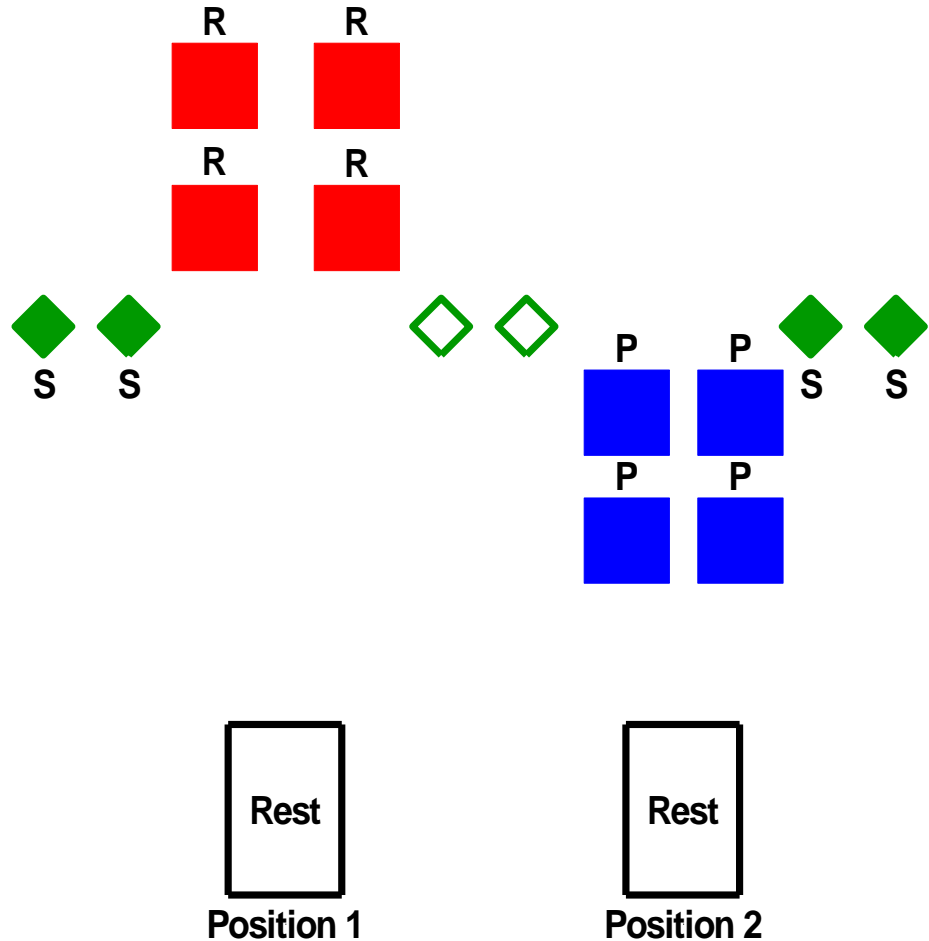
At the buzzer, drop the canteen. **Draw your pistol(s)**, and put 4 rounds in either top target, then one round in either bottom target. Then put one round in the other bottom target then 4 rounds in the other top target. Holster your pistols and move to Position 2.

Grab your rifle, and shoot the rifle targets using the same instructions as for the pistols. The rifle sequence does not have to match the pistols. Make the rifle safe on the rest.

Grab your shotgun and take down the 4 shotgun targets in any order, make ups in any order.

Ratziŕratziŕ Gnats!

Stage Number 4
Field Number 5
Rifle 10
Pistol 10
Shotgun 0+



Rifle is loaded with 10 rounds and staged on the rest at Position 1.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at Position 1.

First the heat, then no water, then these dang blasted gnats! Considering how hot it is, you would have thought they would have burst into flames. Dang Blasted Gnats!

Shooter starts standing at Position 1, “*pretending*” to swat gnats away from your face.

When ready, shooter shouts “*I’ll blast you gnats to smithereens!*”

At the buzzer, grab your rifle and put one round in each target. Then put another round in each target, no double taps. Then put one round each in the two knockdowns. The knockdowns **Do Not** count as misses if they don’t fall with the rifle shots. Make the rifle safe on the rest.

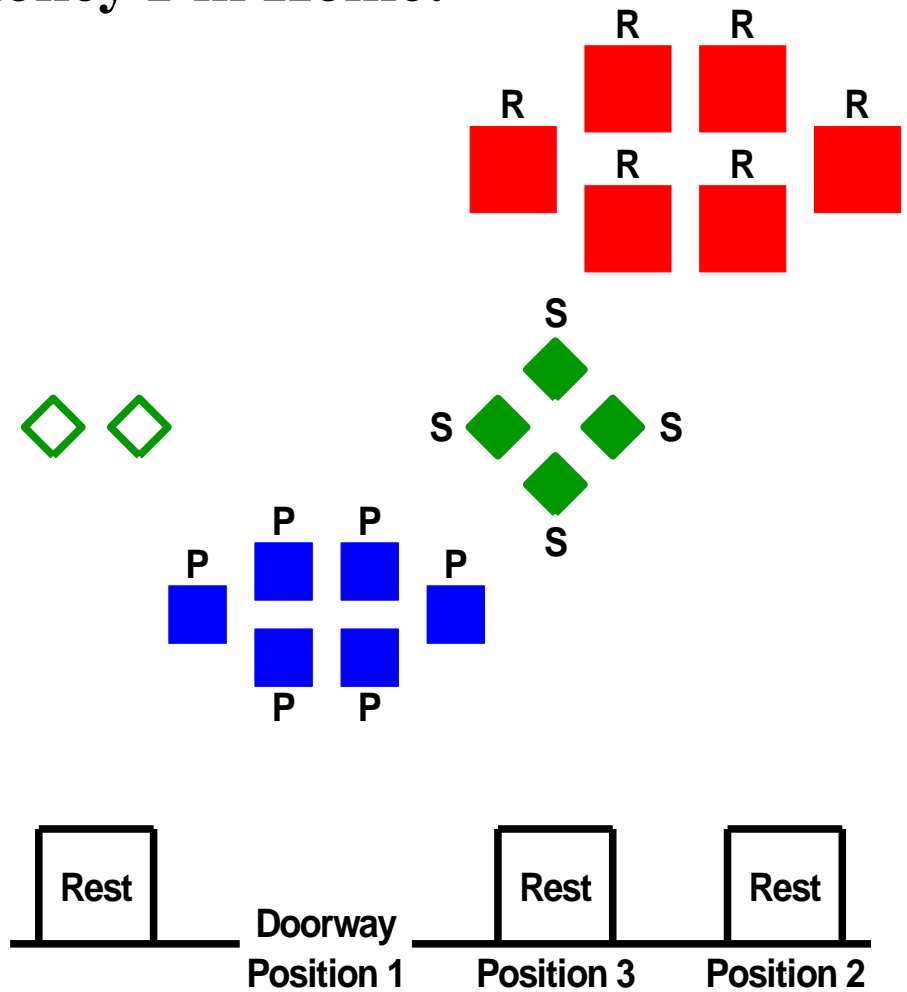
Grab your shotgun and take down any of the two knockdowns that remain standing, make ups in any order. Bring the shotgun with you to Position 2 and make it safe on the rest.

Draw your pistols and repeat the rifle instructions by putting one round in each target. Then put another round in each target, no double taps. Then put one round each in the two knockdowns. The pistol sequence does not have to match the rifle. The knockdowns **Do Not** count as misses if they don’t fall with the pistol shots. Holster you pistols.

Grab your shotgun and take down any of the knockdowns that remain standing, make ups in any order.

Honey I'm Home!

Stage Number 5
 Field Number 6
 # Rifle 10
 # Pistol 10
 # Shotgun 4+



Rifle is loaded with 10 rounds and staged on the rest at Position 2.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at Position 3.

Another long, hot, miserable day, but you finally made it home. Hoping your sweetie has something good cooking on the stove 'cause you're famished. You peak in the door and see that the 'Roo gang has your sweetie tied up while they ransack the house. Time to teach them some manners!

Shooter starts standing at Position 1, the doorway, hands on pistol butts.

When ready, shooter yells "*Honey, I'm Home!*"

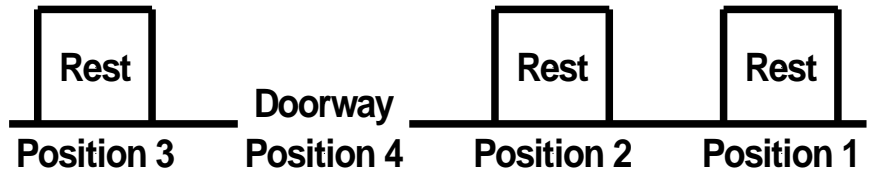
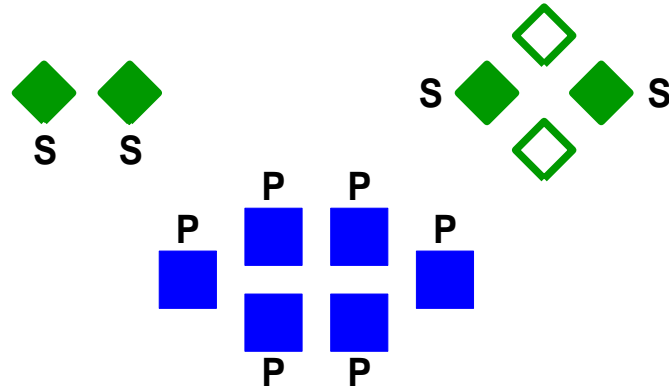
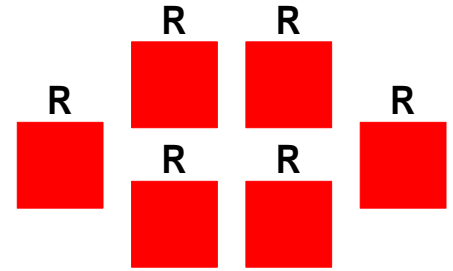
At the buzzer, **Draw you pistol(s)**, and put one round on either outside target, then one round on each of the four targets in the middle in any order. Then put one round in the other outside target and then one round in each of the four middle targets in any order. Holster and move to Position 2, the far right window.

Grab your rifle, and repeat the pistol instructions, putting one round on either outside target, then one round on each of the four targets in the middle in any order. Then put one round in the other outside target and then one round in each of the four middle targets in any order. The rifle sequence does not have to match the pistols. Make the rifle safe on the rest at Position 2 and move to Position 3.

Grab your shotgun and take down the 4 knockdowns in any order, make ups in any order.

I Need A Drink!

Stage Number 6
Field Number 6
Rifle 10
Pistol 10
Shotgun 4+



Rifle is loaded with 10 rounds and staged on the rest at Position 1.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at Position 2.

What A Day! I need a drink, and I ain't talking about water! I think it's about time to wander on down to the Saloon and see what's going on. Dang if it ain't the Roo gang in there shootin' up the place.

Shooter starts standing at Position 1, holding the rifle with both hands at Cowboy Port Arms.

When ready, shooter says *"I told you varmints to Git"*

At the buzzer, with your rifle and starting on either end, triple tap the outside target then place one round in each of the middle targets, then triple tap the other outside target. Make the rifle safe on the rest and Move to Position 2.

Grab your shotgun and knock down the 2 shotgun targets in any order, makeups must be made from this position. Then Move to Position 3, the far left window, and knock down the 2 shotgun targets in any order, makeups in any order. Make the shotgun safe on the rest at Position 3 and Move to Position 4.

Draw your pistol(s), and repeat the rifle instructions starting on either end, triple tap the outside target then place one round in each of the middle targets, then triple tap the other outside target. The pistol sequence does not have to match the rifle sequence. Holster your pistols.