

The Damascus Wildlife Rangers

These are the “Tentative” stages for
Saturday, Sept 11, 2021.

This match will occur on the 20th anniversary of the attacks that occurred on 09/11/2001. It is dedicated to the memory of all those who lost their lives as a result of those attacks, to all of the countless first responders who were involved in the aftermath, and to any whose lives were affected. Never Forget 9/11!

This is Version 2 of these stages. Version 1 was intended to be a remembrance of the events of 9/11 but, as is so often the case, I missed the target. The shooting sequences themselves have not changed, but the stage names, starting lines, and starting positions have changed to reflect the concerns of those who reached out to me. My sincere apologies to any too whom I may have given cause for concern, it was certainly not my intent.

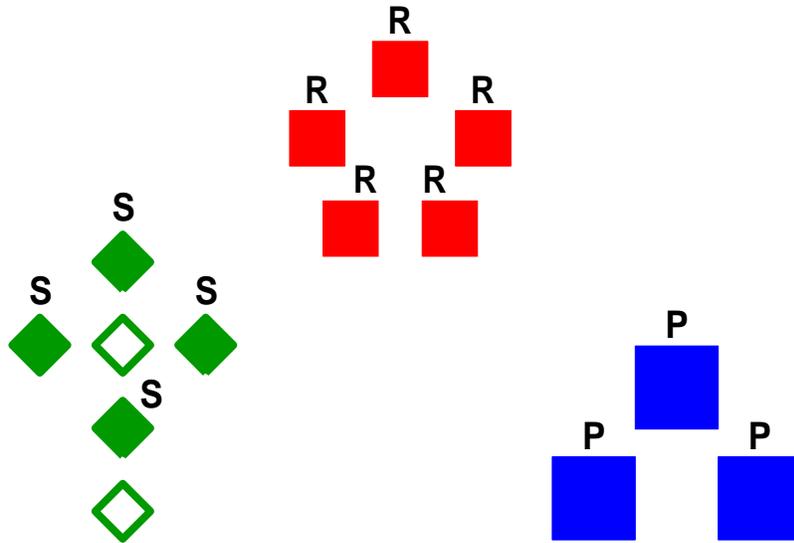
As usual, these stages are subject to modifications due to worsening weather conditions or changes necessary to correct an error or safety problem.

They are published, as a courtesy, to our match attendees. They are posted without the benefit of our regular posse leader walk through or the test match by the match director. Safety modifications can be made as late as the day of the shoot. The stages however, should remain close to what is published here.

Dogmeat Dad

I Can Shoot Rings Around You!

Stage Number 1
Field Number 3
Rifle 10
Pistol 10
Shotgun 4+



Rifle is loaded with 10 rounds; hammer down on empty chamber, held at Port Arms at Position 1.
Pistols are holstered with 5 rounds each, hammers down on empty chambers.
Shotgun is staged open and empty on the rest at Position A.

Shooter starts Position 1, holding the rifle at Port Arms with both hands.

When ready, shooter says *"I Can Shoot Rings Around You!"*

At the buzzer, using your rifle, starting at the top, and moving either clockwise or counter-clockwise, double tap all 5 of the targets. Move to either Position A or Position B and make the rifle safe on the rest.

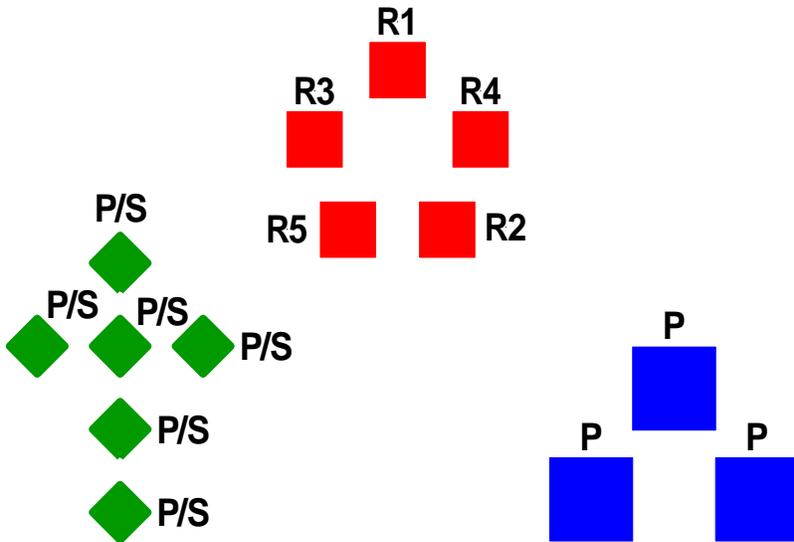
Shooter's Choice for Pistol or Shotgun next.

From Position A: Grab your shotgun, and take down the 4 knockdown targets in any order, make-ups in any order. Make the shotgun safe on the rest at Position A.

From Position B: Draw your pistol(s), and starting at the top, shoot a double tap Nevada Sweep on the three targets. The sweep should start and end on the top target. Holster your pistols.

I've Got Your Star, Right Here!

Stage Number 2
Field Number 3
Rifle 10
Pistol 10
Shotgun 1+



Rifle is loaded with 10 rounds and staged on the rest at Position 1.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at Position 1.

Shooter starts at Position 1, hands on pistol grips, staring at the targets.

When ready, shooter says *"I've Got Your Star, Right Here!"*

At the buzzer, draw your first pistol, and take down as many of the knockdowns as you can. Misses can be made up with the shotgun. Holster your pistol.

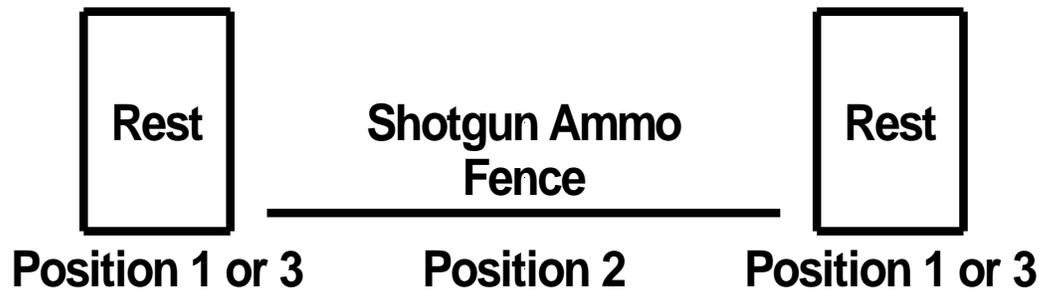
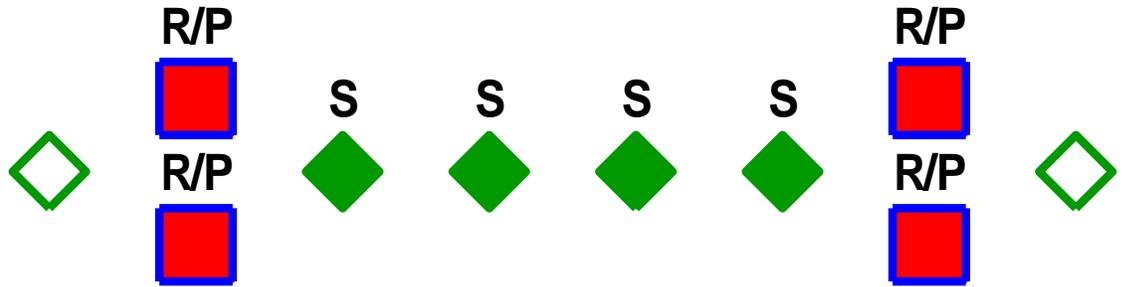
Grab your shotgun, and take down any of the knockdowns that are still standing, in any order, make-ups in any order. Make the shotgun safe on the rest at Position 1.

Grab your rifle and Move to Position 2. With your rifle, starting on the top target, shoot the 5 targets with one round each in a **Star Pattern** in either direction, either R1-R2-R3-R4-R5 or R1-R5-R4-R3-R2, and then repeat. Move to Position 3 and make the rifle safe on the rest.

At Position 3, draw your second Pistol, and starting on either end target, sweep the three pistol targets in a 2-1-2 sweep. Holster your pistol.

Where Did I Leave That Ammo?

Stage Number 3
Field Number 5
Rifle 10
Pistol 10
Shotgun 4+



Rifle is loaded with 10 rounds and staged on the rest at either Position 1.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at either Position 1 with the rifle.

Shooter starts standing at Position 1, holding the beer mug in both hands, arms extended in front of you.

When ready, shooter says *"I Must Be Drunk, I've Lost My Ammo!"*

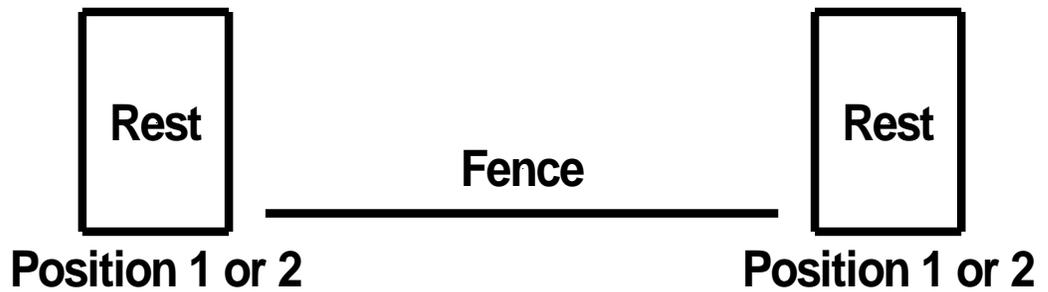
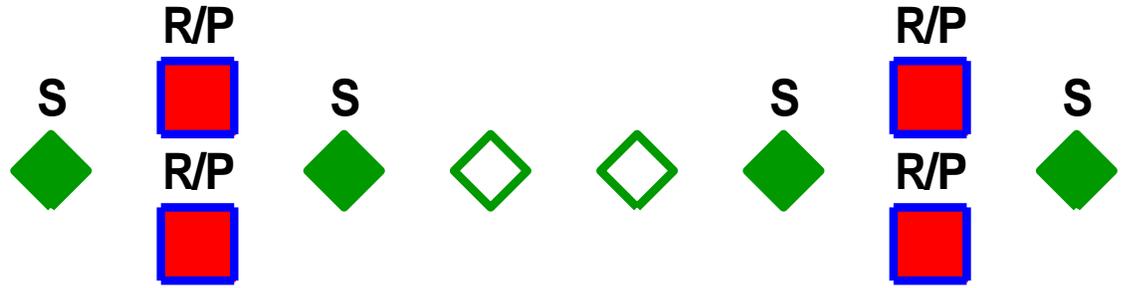
At the buzzer, set the beer mug on the table (If it falls off, it is a procedural) and with your rifle, starting on either target, shoot a progressive sweep on the two targets by placing 1 round on the first target, then 2 rounds on the second target, then 3 rounds back on the first target, and finish with 4 rounds back on the second target. Make the rifle safe on the rest.

Grab your shotgun and move to Position 2 and take down the 4 shotgun targets in any order, make-ups in any order. **NOTE: The first two rounds must come from the staged ammo**, after that the rounds may come from either the staged ammo or the shooters person.

Move to Position 3, make the shotgun safe on the rest, and draw your pistol(s), and repeat the rifle instructions with the pistols. Starting on either target, shoot a progressive sweep on the two targets by placing 1 round on the first target, then 2 rounds on the second target, then 3 rounds back on the first target, and finish with 4 rounds back on the second target. Holster your pistols.

“Two – One – Two”

Stage Number 4
 Field Number 5
 # Rifle 10
 # Pistol 10
 # Shotgun 4+



Rifle is loaded with 10 rounds staged on the rest at either Position 1.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at the either Position 1 with the rifle.

Shooter starts standing at either Position 1, holding hands in front of them with 1 finger raised on one hand and 2 fingers raised on the other hand.

When ready, shooter says *“Two – One – Two, This I Can Do!”*

At the buzzer, grab your shotgun, and take down the two shotgun targets in any order, make-ups in any order. Make the shotgun safe on the rest.

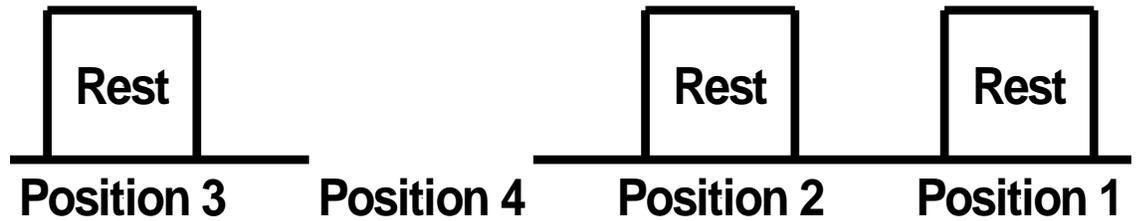
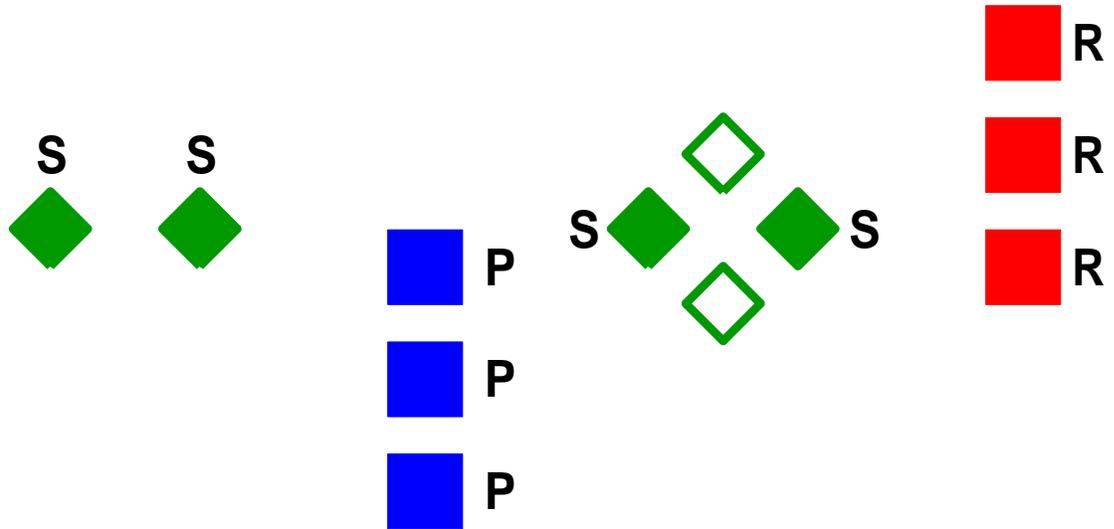
Grab your rifle, and starting on either target, put 2 rounds on the first target, then 1 round on the second target, then 2 rounds back on the first target, then 2 rounds on the second target, then 1 round on the first target, and finish with 2 rounds on the second target for a 2-1-2-2-1-2 sweep. Make the rifle safe on the rest.

Grab your shotgun, Move to Position 2, and take down the two shotgun targets in any order, make-ups in any order. Make the shotgun safe on the rest at Position 2.

Draw your pistol(s) and repeat the rifle instructions with the pistols. Starting on either target, put 2 rounds on the first target, then 1 round on the second target, then 2 rounds back on the first target, then 2 rounds on the second target then 1 round on the first target, and then finish with 2 rounds on the second target for a 2-1-2-2-1-2 sweep. Holster your pistols.

Vertically Challenged!

Stage Number 5
 Field Number 6
 # Rifle 10
 # Pistol 10
 # Shotgun 4+



Rifle is loaded with 10 rounds and staged on the rest at Position 1.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at Position 2.

Shooter starts at either Position 1, both hands on the window frame shoulder high, staring out the window at the targets.

When ready, shooter says *"I Think I'm Vertically Challenged!"*

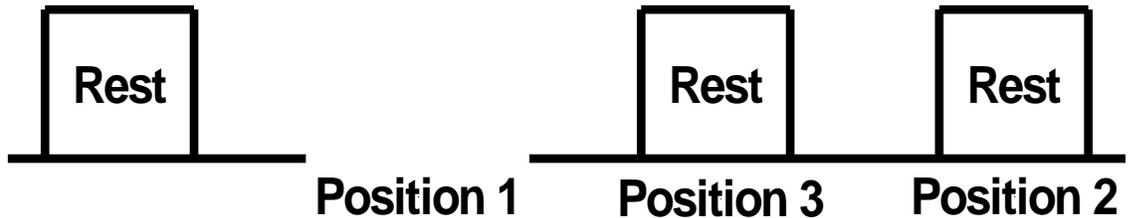
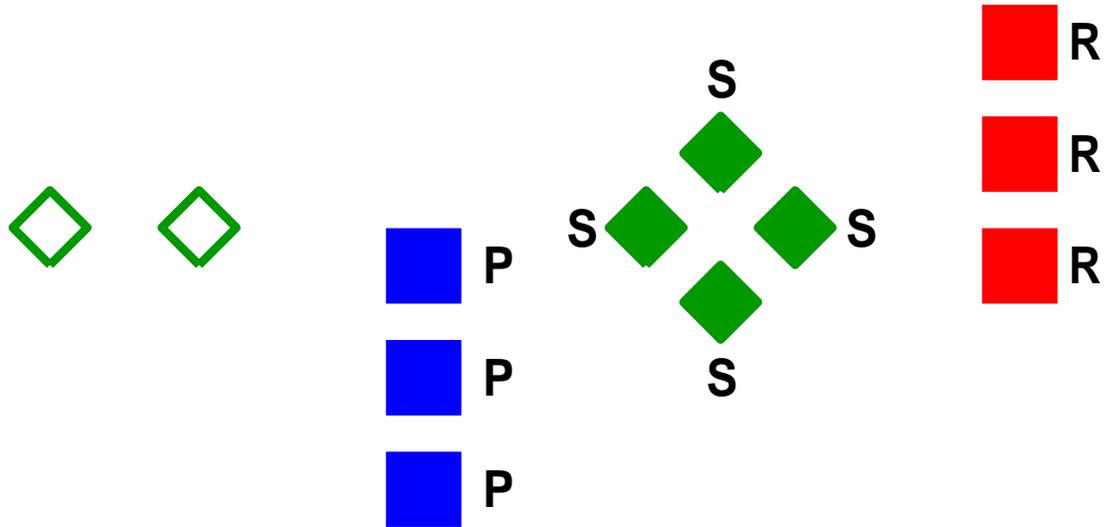
At the Buzzer, grab your rifle, and starting on either the top or bottom target, put 2 rounds in the first target, then 6 rounds in the middle target, then 2 rounds in the last target for a 2-6-2 sweep. Make the rifle safe on the rest at Position 1.

Move to Position 2, grab your shotgun, and take down the two shotgun targets in front of you in any order, make-ups must be made from this position. **Taking your shotgun with you, move to Position 3**, and take down the two shotgun targets in front of you in any order, make-ups must be made from this position. Make the shotgun safe on the rest at Position 3.

Move to Position 4, draw your pistol(s), and repeat the rifle instructions with the pistols, starting on either the top or bottom target, put 2 rounds in the first target, then 6 rounds in the middle target, then 2 rounds in the last target for a 2-6-2 sweep. Holster your pistols.

I Prefer To Be Horizontal!

Stage Number 6
Field Number 6
Rifle 10
Pistol 10
Shotgun 4+



Rifle is loaded with 10 rounds and staged on the rest at Position 2.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is held in both hands, open and empty, at Position 3.

Shooter starts standing at Position 1, one hand on a pistol grip and the other pointing at the targets.

When ready, shooter says *"Did We Fire The Horizontal Guy?"*

At the buzzer, draw your pistol(s), and starting on either the top or bottom target, put 3 rounds in the first target, then 1 round in the middle target, then 2 rounds in the third target, then 1 round back in the middle target, and finish with 3 rounds on the first target for a 3-1-2-1-3 sweep.

Move To Position 2, grab your rifle, and repeat the pistol instructions with the rifle. Starting on either the top or bottom target, put 3 rounds in the first target, then 1 round in the middle target, then 2 rounds in the third target, then 1 round back in the middle target, and finish with 3 rounds on the first target for a 3-1-2-1-3 sweep. Make the rifle safe at Position 2.

Move to Position 3, grab your shotgun, and take down the 4 shotgun targets in any order, makeups in any order. Make the shotgun safe on the rest at Position 3.