

The Damascus Wildlife Rangers **Saturday, November 12, 2022**

Thank you for joining us in 2022!
This match brings to a close
the **25th Season** of the
Damascus Wildlife Rangers.

The Stages for the November match
are shown on the following pages.

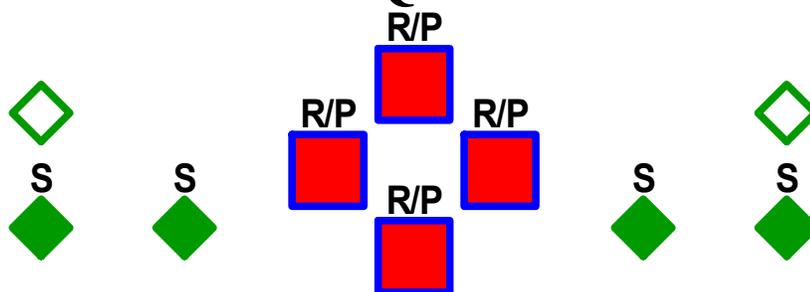
As usual, these stages are subject to
modification due to worsening weather
conditions or changes necessary to correct
an error or safety problem.

Our next match, on 11 March 2023,
will begin the 26th season of our
matches! We hope that you will
join us for another fun year of
Cowboy Action Shooting!

Dogmeat Dad

This Will Be Quick!

Stage Number 1
 Field Number 3
 # Rifle 10
 # Pistol 10
 # Shotgun 4+



		Rest		
Position 1 or Position 3		Position 2		Position 3 or Position 1

Rifle is loaded with 10 rounds; hammer down on empty chamber staged on the rest at Position 2.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at either Position 1.

Gun Order: Shooter’s Choice of Shotgun, Rifle/Pistols, Shotgun, or Shotgun, Pistols/Rifle, Shotgun.

Shooter starts standing at either Position 1, one hand on shotgun, other hand may be touching ammo in belt or bandolier.

When ready, shooter says *“This Will Be Quick!”*

At the buzzer...Grab your Shotgun and take down the 2 knockdown targets in front of you in any order, make-ups in any order. Makeups must be made from this position.

Taking your shotgun with you, Move to Position 2 and make the shotgun safe on the rest.

With Pistols: Put 3 rounds on each horizontal target and 2 rounds on each vertical target, in any order.

Note: This is a round count scenario. Holster your Pistols.

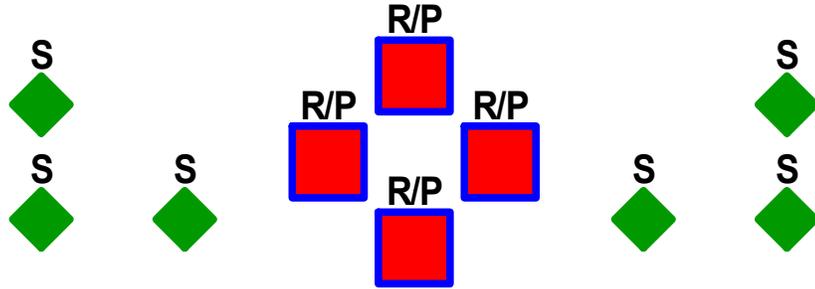
With Rifle: Put 3 rounds on each horizontal target and 2 rounds on each vertical target, in any order.

Note: This is a round count scenario. Make the rifle safe on the rest at Position 2.

Grab your Shotgun, Move to Position 3, and take down the 2 knockdown targets in front of you in any order, make-ups in any order.

This Will Be Quicker!

Stage Number 2
 Field Number 3
 # Rifle 10
 # Pistol 10
 # Shotgun 2+



		Rest		
		Position 1		

Rifle is loaded with 10 rounds and staged on the rest at Position 1.
Pistols are holstered with 5 rounds each, hammers down on empty chambers.
Shotgun is staged open and empty on the rest at Position 1.

Gun Order: Shooters Choice, Shotgun Last.

Shooter starts standing at Position 1, both hands on either pistol grips or rifle, which ever gun is first. Rifle must remain flat on rest, pistols fully holstered.

When ready, shooter says *"This Will Be Quicker!"*

At the buzzer:

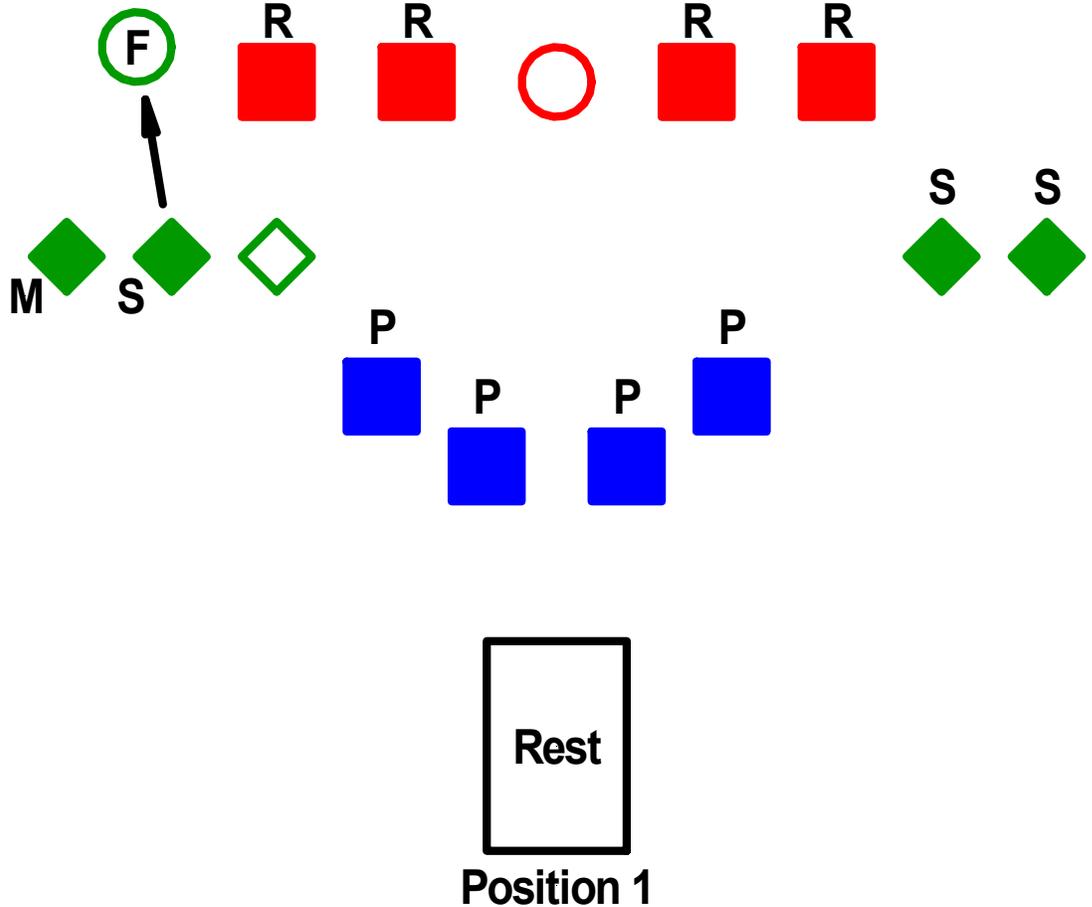
With Pistols: With the first 5 pistol rounds, put 1 round on each target and put the 5th round on one of the knockdown targets. Repeat with the other 5 pistol rounds. Note: The two pistol sequences do not have to match. Holster your Pistols.

With Rifle: With the first 5 rifle rounds, put 1 round on each target and put the 5th round on one of the knockdown targets. Repeat with the other 5 rifle rounds. Note: The two rifle sequences do not have to match. Make the rifle safe on the rest at Position 1.

Grab your Shotgun and take down any remaining knockdown targets in any order, make-ups in any order.

Turkey For Thanksgiving!

Stage Number 3
 Field Number 5
 # Rifle 10
 # Pistol 10
 # Shotgun 4+



Rifle is loaded with 10 rounds and staged on the rest at Position 1.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is held in both hands, open and empty, at Position 1.

Gun Order: Shotgun, Rifle, Pistols.

Shooter starts at Position 1, shotgun to be held in both hands, ready to fire, pointed at the bird launcher. Under the supervision of the R.O. shooter may load two rounds.

When ready, shooter says *“Turkey For Thanksgiving!”*

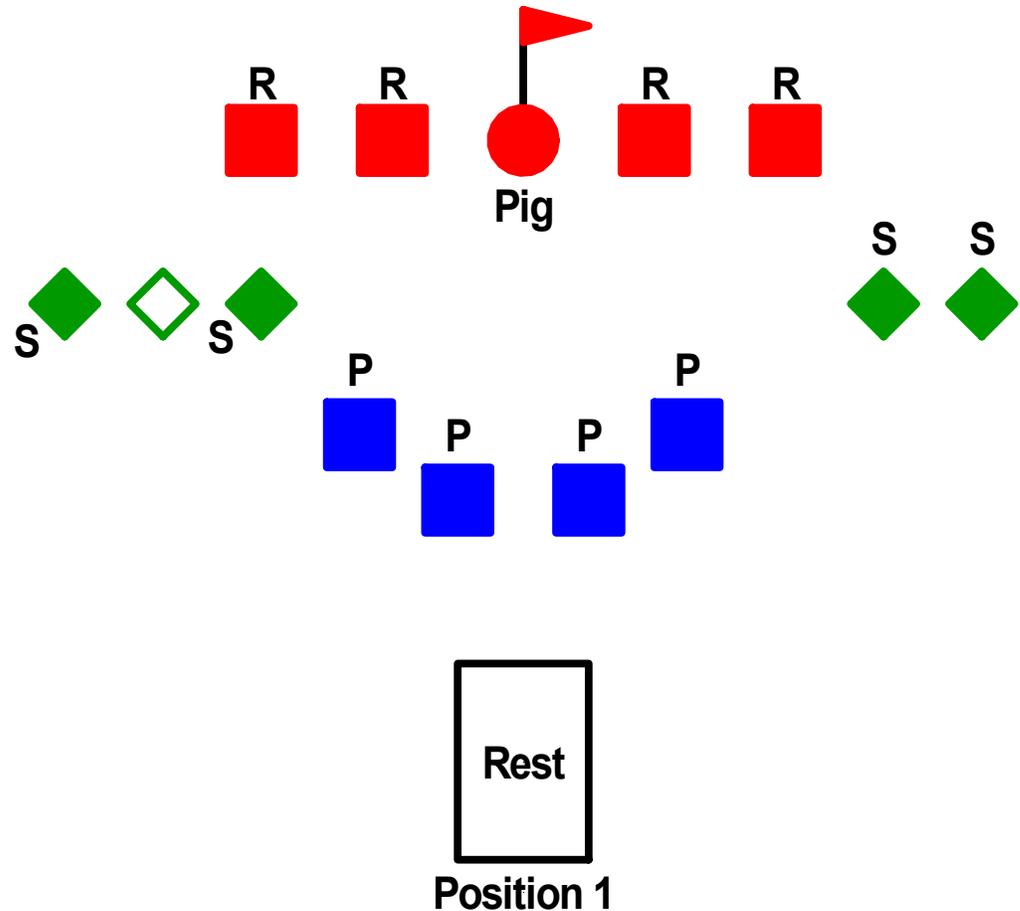
At the Buzzer, with the shotgun, engage the bird launcher and then the flying bird. If the launcher does not engage after the first shot, the shooter may either continue or restart. After the second shot, the shooter is committed to the stage. Take down the remaining two shotgun targets in any order, make ups in any order. If the shooter missed the flying bird, they have the option to make up that miss by engaging the makeup target. The shooter must have fired 4 shots prior to engaging the makeup target. Make the shotgun safe on the rest.

Grab your Rifle and starting on either end, shoot a Badger Sweep on the four targets. A Badger Sweep engages the targets in the following order with 1 round each... 1, 2, 3, 4, 1, 2, 3, 1, 2, 1. Make the rifle safe on the rest at Position 1.

Draw your Pistols and starting on either end, shoot a Badger Sweep on the four targets. A Badger Sweep engages the targets in the following order with 1 round each... 1, 2, 3, 4, 1, 2, 3, 1, 2, 1. Holster your pistols. **Note:** The rifle and pistol sequences do not have to start on the same end.

Ham For Christmas!

Stage Number 4
Field Number 5
Rifle 10
Pistol 10
Shotgun 4+



Rifle is loaded with 10 rounds staged on the rest at Position 2.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged, open and empty, on the rest at Position 1.

Gun Order: Shooter's Choice, Rifle Not Last.

Shooter starts standing at Position 1, one hand touching first gun, other hand pointing at the Pig.

When ready, shooter says *"Pigs Don't Fly!"*

At the buzzer:

With Pistols: Starting on either Outside target, shoot the targets in this order...Outside, Outside, Inside, Inside, Outside, Outside, Inside, Inside, Outside, Outside. Holster your pistols.

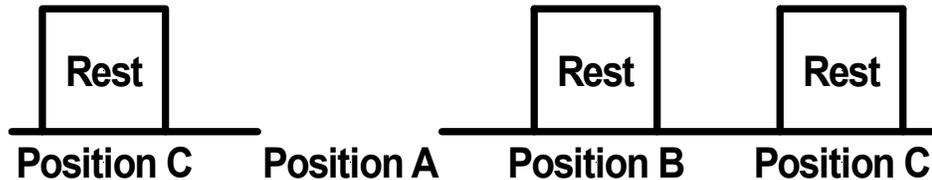
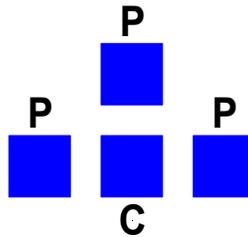
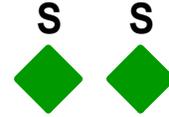
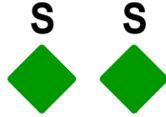
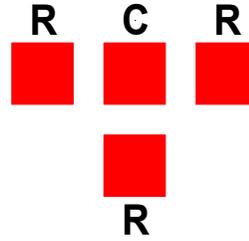
With Rifle: Starting on either Outside target, shoot the targets in this order...Outside, Outside, Inside, Inside, Pig, Outside, Outside, Inside, Inside, Pig. Make the rifle safe on the rest at Position 1.

Note: A Miss on the Pig is not a Miss. Each Hit on the Pig is a 7 Second Bonus!

With Shotgun: Take down the 4 shotgun targets in any order, makeups in any order. Make the shotgun safe on the rest at Position 1.

Winter's Coming!

Stage Number 5
 Field Number 6
 # Rifle 10
 # Pistol 10
 # Shotgun 2+



Rifle is loaded with 10 rounds, staged on the rest at Position B.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at either Position C.

Gun Order: Shooters Choice, Rifle Not Last.

Shooter starts standing at either Position A, Position B or either Position C, both hands touching/holding the hatchet.

When ready, shooter says *"Better Get Some Firewood!"*

At the buzzer:

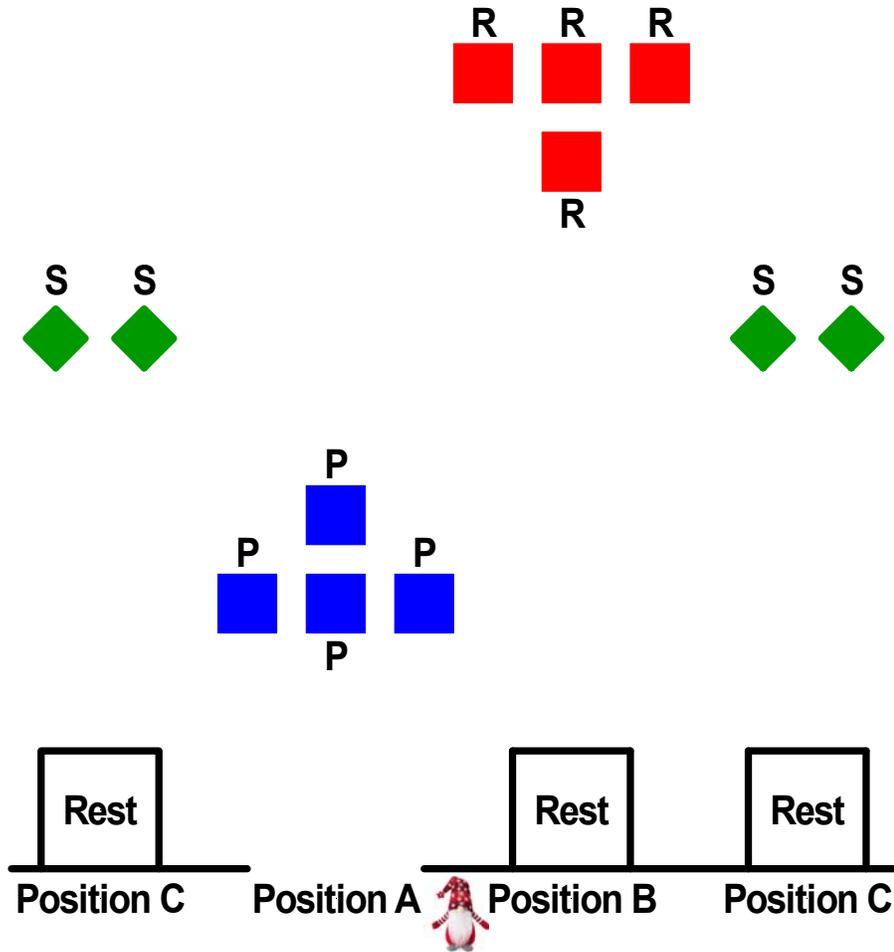
With Pistols from Position A: Put 2 rounds on the center target then, starting on either end, sweep the other three targets with 1 round each. Next, sweep the same three targets with 1 round each, and put the last 2 rounds on the center target. Note: The two pistol sweeps do not have to start on the same end. Holster your Pistols.

With Rifle from Position B: Put 2 rounds on the center target then, starting on either end, sweep the other three targets with 1 round each. Next, sweep the same three targets with 1 round each, and put the last 2 rounds on the center target. Note: The two rifle sweeps do not have to start on the same end. Make the rifle safe at Position B.

With Shotgun from either Position C: Take down the 2 shotgun targets in any order, make-ups in any order.

Christmas Time's A Comin'!

Stage Number 6
 Field Number 6
 # Rifle 10
 # Pistol 10
 # Shotgun 2+



Rifle is loaded with 10 rounds, staged on the rest at Position B.

Pistols are holstered with 5 rounds each, hammers down on empty chambers.

Shotgun is staged open and empty on the rest at either Position C.

Gun Order: Shooters Choice, Shotgun Last.

Shooter starts standing between Position A and Position B, with both hands touching the Elf.

When ready, shooter says *"The Elves Are Back!"*

At the buzzer:

With Pistols from Position A: Starting on the upper target, alternate between the upper and the three lower targets as follows: 1 round on the upper target, 2 rounds a lower target, 1 round on the upper target, 2 rounds on a different lower target, 1 round on the upper target, 2 rounds on the last lower target, and finish with 1 round on the upper target, for a 1-2-1-2-1-2-1 sequence. Holster your Pistols.

With Rifle from Position B: Starting on the lower target, alternate between the lower and the three upper targets as follows: 1 round on the lower target, 2 rounds an upper target, 1 round on the lower target, 2 rounds on a different upper target, 1 round on the lower target, 2 rounds on the last upper target, and finish with 1 round on the lower target, for a 1-2-1-2-1-2-1 sequence. Make the rifle safe at Position B.

Move to either Position C, Grab your Shotgun, and take down the 2 shotgun targets in any order, make-ups in any order.